## **GRX-IO** Control Interface

#### Description

- Integrates a GRAFIK Eye® lighting control system with equipment that has a contact-closure I/O, including:
  - Motion and occupant sensors.
  - Timeclocks and push buttons.
  - Motorized projection screens, skylights, window shades, and movable walls.
  - AV equipment.
  - Security systems.
- May be programmed to control any combination of one to eight GRAFIK Eye® 3000 or 4000 Series control units.

#### Inputs/Outputs

- Provides five inputs and five outputs.
- Provides both normally open (NO) and normally closed (NC) contacts.
- Using the inputs, contact closures in other equipment can operate control units to:
  - Select scenes.
  - Adjust scenes to reflect status of movable walls.
  - Turn lights on or off based on room occupancy.
- Using the outputs, scene changes in control units can:
  - Trigger outputs to control other equipment.
  - Provide status feedback to other equipment.



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### **Specifications**

#### Power

- IEC PELV/NEC® Class 2
- Operating voltage: 12 V=== 200 mA

24 V=== 100 mA

- Provides 2-way interface between preset lighting controls and dry contact closure devices.
- Provides 5 inputs and 5 outputs. Outputs can control other manufacturers' equipment.

#### **Operating Modes**

- Scene selection
- Special functions
- Partitioning
- Occupant sensor

#### Status LEDs

Five Status LEDs light when associated output is active (on).

#### System Communications and Capacity

IEC PELV/NEC® Class 2 wiring connects GRX-IO Interface to control units and other components. Counts toward system maximum of 16 wallstations/control interfaces (3 powered from one GRAFIK Eye® control unit without external 12 V== power supply; GRX-IO counts as two devices toward the maximum of three connected to one GRAFIK Eye® 3000 control unit).

#### Environment

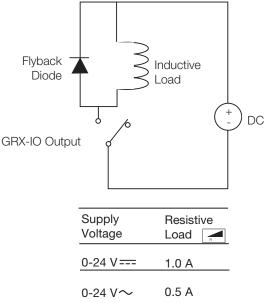
32-104 °F (0-40 °C). Relative humidity less than 90% non-condensing.

#### Five Input Terminals

- Accept maintained inputs and momentary inputs with 40 msec minimum pulse times.
- Off-state leakage current must be less than 100 μA.
- Open circuit voltage: 24 V === maximum.
- Inputs must be dry contact closure, solid state, open collector, or active-low (NPN)/active high (PNP) output.
  - Open collector NPN or active-low on-state voltage must be less than 2 V === and sink 3.0 mA.
  - Open collector PNP or active-high on-state voltage must be greater than 12 V ---- and source 3.0 mA.

#### **Five Output Terminals**

- Provide maintained or momentary (1-second) outputs.
- The GRX-IO is not rated to control unclamped, inductive loads. Inductive loads include, but are not limited to, relays, solenoids, and motors. To control these types of equipment, a flyback diode must be used (DC voltages only). See diagram below.



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## Operating Modes and DIP Switch Settings

- Operating mode can be selected by setting DIP switches 5 through 8. Inputs and outputs may be maintained or momentary as indicated.
- May be programmed to control any combination of one to eight GRAFIK Eye<sub>®</sub> 3000 or 4000 Series control units.
- For scene selection and special function modes, one control unit or a group of control units may be assigned to be operated by the GRX-IO.
- With partitioning and occupant sensor modes, a different control unit or group of control units may be assigned for each I/O closure.

Mode	DIP Switches			DIP Switches Contact closures invoke:					Inputs:	Outputs:					
	5	6	7	8	Input 1	Input 2	Input 3	Input 4	Input 5						
Scene	•	<b>•</b>	<b>□</b> †	<b>•</b>	Scene 1	Scene 2	Scene 3	Scene 4	Off	Maintained or	Maintained				
Selection	ł	<b>•</b>	<b>▲</b>	<b>■</b>	Scene 5	Scene 6	Scene 7	Scene 8	Off	momentary					
	<b>•</b>	+	<b>▲</b>	<b>■</b>	Scene 9	Scene 10	Scene 11	Scene 12	Off						
	+	¥	<b>▲</b>	<b>▲</b>	Scene 13	Scene 14	Scene 15	Scene 16	Off						
	4	<b>†</b>	<b>▲</b>	*	Scene 1	Scene 2	Scene 3	Scene 4	Off	Maintained or	Momentary <sup>1</sup>				
	+	<b>•</b>	<b>•</b>	+	Scene 5	Scene 6	Scene 7	Scene 8	Off	momentary					
	4	+	<b>■</b>	+	Scene 9	Scene 10	Scene 11	Scene 12	Off						
	t	¥	<b>†</b>	¥	Scene 13	Scene 14	Scene 15	Scene 16	Off						
Special 📊	÷ •		<b>•</b>	Ŧ	↓	Sequence	Zone lockout	Scene	"Panic" mode	Not	Maintained	Maintained			
Functions				<b>†</b>			scenes 1-4	allows	lockout	turns lights	used	only			
				m		m	m		Sequence	temporary	disables	full on (to			
	+	+	ł	+	scenes 5-16	adjustments.	scene	scene 16),							
			m	m	Sequence	No changes to	buttons.	locks Control		Momentary only	Maintained				
			+	scenes 1-4	preset scenes.		Units.								
		П	П	Π	Sequence										
	<b>I</b>	+	+	+	scenes 5-16										
Partitioning <sup>2</sup>	<b>■</b> ↑	<b>▲</b>	+	<b>▲</b>	Wall 1	Wall 2	Wall 3	Wall 4	Wall 5	Momentary only	Maintained				
	ł	<b>▲</b>	+	<b>▲</b>	Wall 1	Wall 2	Wall 3	Wall 4	Wall 5	Maintained only	Maintained				
Occupant	<b>■</b>	¥	+	4	Sensor input toggles Control Units between scene 1 and off.					Maintained only <sup>3</sup>	Maintained				
Sensor	ŧ	¥	ł	4	Sensor input turns lights off. Occupant must turn lights on.					Maintained only <sup>3</sup>	Maintained				

<sup>1</sup> Scenes trigger the position of motorized window shades or projection screens.

<sup>2</sup> Movable walls toggle control units between "in combination" and "independent" modes of operation. Each input is set up to operate the control units associated with a movable wall (or walls).

• When a motorized wall opens, the wall's switch contact closes. The control units now work "in combination." Scene changes at one control unit occur on all the associated control units.

• When a wall closes, the switch contact opens. The control units return to independent operation.

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<sup>3</sup> If an occupant sensor input provides momentary closure, use scene selection mode.

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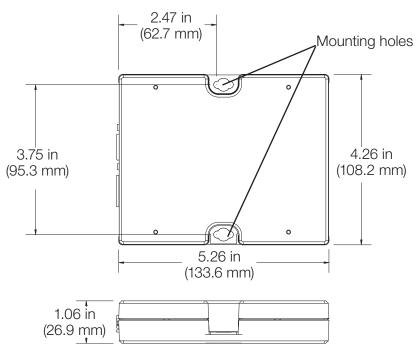
GRX-IO

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#### GRX-IO

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## **Dimensions**



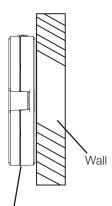
## Mounting

1. Mount the control interface directly on a wall, as shown in the Mounting Diagram, using screws (not included). When mounting, provide sufficient space for connecting cables.

The unit can also be placed in the LUT-19AV-1U AV rack using the screws provided with the unit. The LUT-19AV-1U will hold up to four units. If conduit is desired for wiring, the LUT-5x10-ENC can be used to mount one unit.

- 2. Strip 3% in (10 mm) of insulation from wires. Each data link terminal will accept up to two 18 AWG  $(1.0 \text{ mm}^2)$  wires.
- 3. Connect wiring as shown in the Wiring Diagram (next page). LED 1 lights continuously (Power) and LED 7 blinks rapidly (Data Link RX) when the IEC PELV/NEC® Class 2 Data Link is installed correctly.

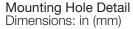
#### Mounting Diagram

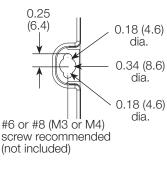


Control Interface

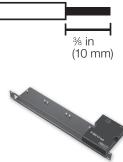


LUT-5x10-ENC









LUT-19AV-1U

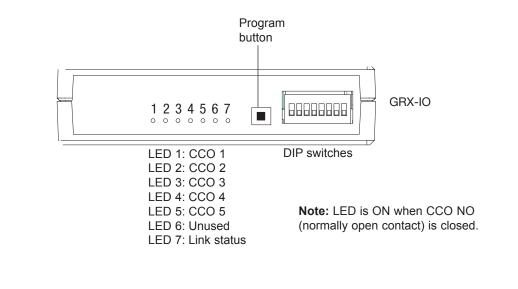
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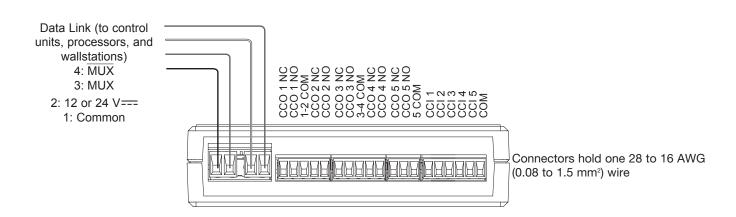
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## IEC PELV/NEC® Class 2 Wiring

- Daisy-chain the GRX-IO Interface to the IEC PELV/NEC® Class 2 wallstation link that connects to the processor panel.
- Make daisy-chain connections to the IEC PELV/NEC® Class 2 MUX Link terminals on front of GRX-IO interface.
- Do not use T-taps. Run all wires in and out of the terminal block.
- Each terminal accepts up to two 18 AWG (1.0 mm<sup>2</sup>) wires.
- Consult GRAFIK Eye® control unit specification submittal for more details.





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## IEC PELV/NEC® Class 2 Terminal Connections

- Install in accordance with all applicable regulations.
- Do not connect line voltage/mains power to device.
- This control can use IEC PELV/NEC® Class 2 wiring methods. Check with your local electrical inspector for compliance with national and local codes and wiring practices.
- Make daisy-chain connections to the IEC PELV/NEC® Class 2 data link terminals on the end of the control interface.
- Do not use T-taps. Run all wires in and out of the terminal block.
- Each terminal accepts up to two 18 AWG (1.0 mm<sup>2</sup>) wires.

#### Control Interface Wiring: GRX-3000 or GXI-3000 Control Unit

